


```
SSSSSSSS  MM      MM      GGGGGGGG  TTTTTTTTTT  PPPPPPPP  AAAAAA  LL      IIIIII  88888888
SSSSSSSS  MM      MM      GGGGGGGG  TTTTTTTTTT  PPPPPPPP  AAAAAA  LL      IIIIII  88888888
SS      SS      MMMM  MMMM  GG      TT      PP      PP  AA      AA  LL      II      88      88
SS      SS      MMMM  MMMM  GG      TT      PP      PP  AA      AA  LL      II      88      88
SS      SS      MM      MM      GG      TT      PP      PP  AA      AA  LL      II      88      88
SSSSSSS  MM      MM      GG      TT      PPPPPPPP  AA      AA  LL      II      88888888
SSSSSSS  MM      MM      GG      TT      PPPPPPPP  AA      AA  LL      II      88888888
SS      SS      MM      MM      GG      TT      PP      AA      AA  LL      II      88      88
SS      SS      MM      MM      GG      TT      PP      AA      AA  LL      II      88      88
SS      SS      MM      MM      GG      TT      PP      AA      AA  LL      II      88      88
SSSSSSSS  MM      MM      GGGGGG  TT      PP      AA      AA  LLLLLLLLLL  IIIIII  88888888
SSSSSSSS  MM      MM      GGGGGG  TT      PP      AA      AA  LLLLLLLLLL  IIIIII  88888888

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```

0001 0 XTITLE 'SMGTPALIB - SMGS TPARSE require files'
0002 0 Run-Time Library Screen Management Bliss Definition Library
0003 0 Module: SMGTPALIB.REQ Edit: PLL1001
0004 0

0005 0 *****
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0024 0 *
0025 0 *****

0026 0
0027 0
0028 0
0029 0 ++
0030 0 FACILITY: Screen Management

0031 0 ABSTRACT:

0032 0 This file contains require files used in the creation of TERMTABLE.EXE.
0033 0

0034 0 MODIFIED BY:

0035 0
0036 0 1-001 - Original. PLL 30-JAN-1984
0037 0
0038 0
0039 0 --

0040 0
0041 0 LIBRARY 'RTLSTARLE';

! Starlet definitions

0042 0
0043 0 REQUIRE 'RTLIN:SMGTABDEF';

! Terminal Table Definitions

Terminal Table Data Structure Definitions for RTL SMGS facility
File: SMGTABDEF.REQ Edit: PLL1001

```
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*
*****
```

++
FACILITY: Screen Management

ABSTRACT:

This module defines the internal structure of the binary
TERMTABLE.EXE.

MODIFIED BY:

1-001 - Original. PLL 2-Nov-1983

The internal structure of TERMTABLE.EXE is divided into several sections.

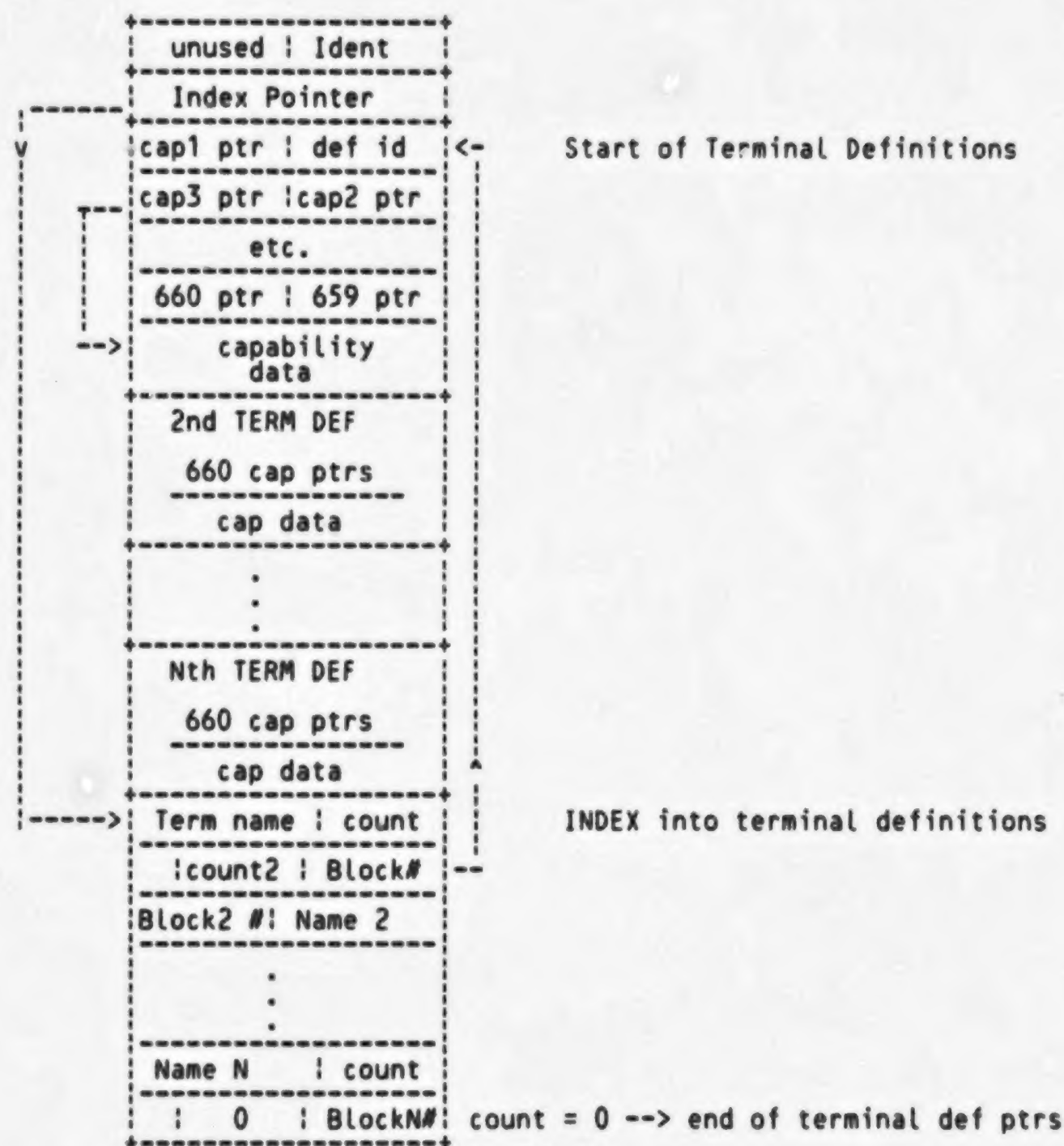
Each terminal definition consists of 660 capability pointers and
a data area. If a terminal does not have a particular capability defined,
the pointer for that capability will be zero. Otherwise, the capability
pointer is an offset into the data area.

Each capability data consists of a count and the data. The data may be
a binary number or an ascii string. A negative count indicates that
this is a dynamic string which requires processing (substitution, conversion,
or arithmetic).

TERMTABLE.EXE also contains an index so that individual terminal definitions

can be located. The index will consist of a count, the ascii name for the terminal, and the block number where the terminal definition begins. The index will actually be located at the end of TERMTABLE.EXE. This is because the number of terminal definitions is unpredictable, and we don't want to impose an arbitrary size constraint that would restrict the number of terminals defined.

TERMTABLE.EXE will begin with an ident number, to allow for future changes. These future changes would probably allow more terminal capabilities (greater than 660).




```
R0158 0 !
R0159 0
R0160 0
R0161 0 !+
R0162 0 !- Offsets used to access a terminal table.
R0163 0
R0164 0 MACRO
R0165 0     TTB_W_IDENT          = 0, 0, 16, 0%, ! ident field (to allow for
R0166 0     TTB_W_unused        = 2, 0, 16, 0%, ! future changes)
R0167 0     TTB_L_INDEX_OFFSET = 4, 0, 32, 0%, ! not used
R0168 0
R0169 0     TTB_L_INDEX_OFFSET = 4, 0, 32, 0%, ! offset from here to terminal
R0170 0     TTB_L_INDEX_OFFSET = 4, 0, 32, 0%, ! index
R0171 0
R0172 0 !+
R0173 0 !- Define constants needed to build terminal table
R0174 0
R0175 0 LITERAL
R0176 0     SMG$K_HEADER_SIZE      = 512,          ! 1 block for header info
R0177 0     SMG$K_TERM_INDEX_SIZE = 5000,         ! arbitrary size for index
R0178 0     SMG$K_CAP_PTRS_SIZE   = 1536,         ! 3 blocks to hold ptrs
R0179 0     SMG$K_CAP_DATA_SIZE  = 5120,         ! 10 blocks to hold data
R0180 0     SMG$K_TERM_DEF_SIZE  = 6656,         ! ptrs + data (3+10 blocks)
R0181 0     SMG$K_TERM_DEF_ID    = 137,          ! random number to identify
R0182 0     SMG$K_TERM_DEF_ID    = 137,          ! a valid terminal def
R0183 0     SMG$K_TERM_DEF_ID_OFFSET = 0,          ! location of id - 1st
R0184 0     SMG$K_TERM_DEF_ID_OFFSET = 0,          ! word in ptr vector
R0185 0     SMG$K_MIN_REQUEST_CODE = 1,            ! lowest capability number
R0186 0     SMG$K_MIN_REQUEST_CODE = 1,            !
R0187 0     SMG$K_MAX_REQUEST_CODE = 660,         ! highest capability number
R0188 0
R0189 0 !+
R0190 0 !- The following are used when parsing arithmetic expressions.
R0191 0 !- Information about expressions is stored via these encodings.
R0192 0
R0193 0 LITERAL
R0194 0     SMG$K_FAO_STRING        = XX'FFFFFFFF',
R0195 0     SMG$K_ARITH_STRING     = XX'FFFFFFFFE',
R0196 0     SMG$K_OPERAND         = XX'FFFFFFFFD',
R0197 0     SMG$K_SUBSTITUTE      = XX'FFFFFFFFC',
R0198 0     SMG$K_ADD             = XX'FFFFFFFFB',
R0199 0     SMG$K_SUBTRACT       = XX'FFFFFFFFA',
R0200 0     SMG$K_MULTIPLY      = XX'FFFFFFFF9',
R0201 0     SMG$K_DIVIDE        = XX'FFFFFFFF8',
R0202 0     SMG$K_STORE          = XX'FFFFFFFF7';
```

SMGTPALIB - SMGS TPARSE require files

G 16
15-Sep-1984 23:28:41
15-Sep-1984 22:51:35

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGTPALIB.REQ;1

Page 5
(1)

: 0203 0
: 0204 0

REQUIRE 'RTLIN:SMGTPACTL';

! TPARSE parameter block defs

! SMGTPACTL.REQ - SMG TPARSE Control Block Defs
! Version 1-002 - Edit: PLL1001

```
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*
*****
```

! AUTHOR: P. Levesque

! EDIT HISTORY:
! 1-001 - Original. PLL 28-Nov-1983

LITERAL

SMG\$K_PARAM_BLOCK_SIZE = TPASK_LENGTH0 + 60; ! TPARSE parameter block length

+
Two parameter blocks are actually allocated together and are adjacent.
The first is the TPARSE parameter block, and the second is a private
parameter block needed to pass info between the routines in SMGBLDTRM.B32.
The TPARSE action routines in SMGTPATAB.B32 also need these variables.

TPARSE symbols (TPAS_XXX) are defined in RTLTPAMAC.REQ. Only private
symbols are defined here.

MACRO

PARAM_A_TXT_FAB	= TPASK_LENGTH0 + 0, 0, 32, 0%
	! addr of FAB for TERMABLE.TXT
PARAM_A_TXT_RAB	= TPASK_LENGTH0 + 4, 0, 32, 0%
	! addr of RAB for TERMABLE.TXT
PARAM_A_BINARY_FAB	= TPASK_LENGTH0 + 8, 0, 32, 0%
	! addr of FAB for TERMABLE.EXE
PARAM_A_BINARY_RAB	= TPASK_LENGTH0 + 12, 0, 32, 0%
	! addr of RAB for TERMABLE.EXE


```
! End of SMGTPACTL.REQ
```

SMGTPALIB - SMGS TPARSE require files

J 16
15-Sep-1984 23:28:41
15-Sep-1984 22:51:35

VAX-11 BLISS-32 V4.0-742
[SMGRTL.SRC]SMGTPALIB.REQ;1

Page 8
(1)

```
: 0290 0  
: 0291 0 REQUIRE 'RTLIN:SMGTRMMAC';          ! TPARSE macros
```

XTITLE 'SMGTRMMAC.REQ - Macros for TERMTABLE'
Module: SMGTRMMAC.REQ Edit: PLL1001

```
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*****
```

++
FACILITY: Screen Management

ABSTRACT:

This require file contains macros used in the creation of TERMTABLE.EXE.

MODIFIED BY:

1-001 - Original. PLL 30-JAN-1984

+
Macro \$INCR_CAP_STRING_SIZE

Add the specified number of bytes to the capability string size.
We may be dealing with a negative size if extra processing is needed.

```
MACRO $INCR_CAP_STRING_SIZE (NUMBER_BYTES, STRING_SIZE) =
BEGIN
  IF .STRING_SIZE LSS 0
  THEN
    STRING_SIZE = .STRING_SIZE - NUMBER_BYTES
  ELSE
    STRING_SIZE = .STRING_SIZE + NUMBER_BYTES;
END;%;
```

!+
Macro \$INCR_CUR_DATA_BYTE


```

R0349 0
R0350 0
R0351 0
R0352 0
R0353 0
R0354 0
R0355 0
R0356 0
R0357 0
R0358 0
R0359 0
R0360 0
R0361 0
R0362 0
R0363 0
R0364 0
R0365 0
R0366 0
R0367 0
R0368 0
R0369 0
R0370 0
R0371 0
R0372 0
R0373 0
R0374 0
R0375 0
R0376 0
R0377 0
R0378 0
R0379 0
R0380 0
R0381 0
R0382 0
R0383 0
R0384 0
R0385 0
R0386 0
R0387 0
R0388 0
R0389 0
R0390 0
R0391 0
R0392 0
R0393 0
R0394 0
R0395 0
R0396 0
R0397 0
R0398 0
R0399 0
R0400 0
R0401 0
R0402 0
R0403 0
R0404 0
R0405 0

|
| Update the currently available data byte by the number of bytes
| just written. If this is the first byte of the string, then we
| also wrote a byte count.
|
| -
|
MACRO $INCR_CUR_DATA_BYTE (NUMBER_BYTES, FIRST_FLAG) =
BEGIN
  AP [PARAM_L_CUR_DATA_BYTE] = .AP [PARAM_L_CUR_DATA_BYTE] +
    NUMBER_BYTES +
    (IF FIRST_FLAG
     THEN 2      ! 1 for size, 1 for kind
     ELSE 0);

  SMG$$DATA_OFFSET = .SMG$$DATA_OFFSET + NUMBER_BYTES +
    (IF FIRST_FLAG
     THEN 2
     ELSE 0);

END; %;

|+
| Macro to update the size of an arithmetic capability. This size
| will be negative.
|
MACRO $UPDATE_ARITH_STRING_SIZE (NUMBER_BYTES) =
BEGIN
  BIND
  CAP_PTRS = .AP [PARAM_L_CUR_TERM_DEF] : VECTOR [,WORD];
  LOCAL
  CAP_SIZE : REF VECTOR [,BYTE,SIGNED];

  CAP_SIZE = .AP [PARAM_L_CUR_TERM_DEF] +
    .CAP_PTRS [.AP [PARAM_L_CUR_CAP_NUMBER]];

  CAP_SIZE [0] = .CAP_SIZE [0] - NUMBER_BYTES;
END; %;

|+
| We fill buffers with data and then do a block I/O write when we reach
| the end of a definition or when the buffer is full. Here we check to
| see if the buffer is full (ie. if there is room for the number of bytes
| we are about to put in it).
|
| -
|
MACRO $CHECK_BUFFER_OVERFLOW (BYTES_TO_WRITE) =
BEGIN
  LOCAL
  REMAINING_BYTES;
  REMAINING_BYTES = SMG$K_CAP_DATA_SIZE -
    (.AP [PARAM_L_CUR_DATA_BYTE] - .AP [PARAM_A_CAP_DATA]);
  IF BYTES_TO_WRITE GTR .REMAINING_BYTES
  THEN
    CALLG (.AP, SMG$$WRITE_DATA);
END; %;

```

: R0406 0
: R0407 0

! End of file SMGTRMMAC.REQ

```
: 0408 0  
: 0409 0 ! End of file SMGTPALIB.REQ
```

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	1	0	581	00:01.0

COMMAND QUALIFIERS

```
: BLISS/LIBRARY=LIB$:SMGTPALIB/LIST=LISS$:SMGTPALIB/SOURCE=REQUIRE SRC$:SMGTPALIB  
: Run Time: 00:04.0  
: Elapsed Time: 00:05.7  
: Lines/CPU Min: 6135  
: Lexemes/CPU-Min: 9780  
: Memory Used: 32 pages  
: Library Precompilation Complete
```


AH-BT13A-SE
VAX/VMS V4.0

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